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Nanosecond Scale Storage: Ultrafast SSDs and Persistent Memory Applications of Emerging NVMs

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Agenda

What are emerging NVM?

Programming models

- CPU memory
- Fast block storage

Prototyping and performance

• Large scale deployment

- RDMA networking
- NVMe over fabrics

Conclusions

DRAM System Scaling Challenges



DRAM is expensive, and does not scale well beyond 4TB per node
 And at that point system cost and DRAM cost are prohibitively high

 Big Data analytics, in-memory DB, HPC all require a lot of memory, not just in a single node, but rack/data center level

Data Centric Compute Architectures



Data Center

Cheap CPUs Around PB of SCM



Client Compute SRAM / DRAM / GPU eMRAM DDR MRAM eDRAM SCM Module DDR / New CPU / CS SSD TM NAND PCIe-NVMe CNTLR SCM complements DRAM for compute intensive clients



Large memory requirements for Virtual Reality

Extending Storage to 250ns Latency



Speed 1ns 3-10ns 10-20ns 50-100ns 250-5,000ns 100,000ns- 2,000,000ns 10,000ns- 10,000ns	
	5- 000,000ns
Cost 100x 20-25x 5x	1x

Source: Western Digital estimates

Memory Architecture Models



- Type b) can be implemented via customized memory controller (Intel) or new programming model
 - For example, new data structure types
 - Requires significant rewriting of OS/applications
- Type c) requires OS improvements such as rewriting swap() or coming up with new memory architectures, but less impact on applications

SCM as storage



- Best understood model, with direct application for large inmemory DB (Oracle, IBM) and web-analytics on "Big Data"
- OS changes are needed
 - E.g. already ready in Linux and Windows

Where Should We Attach Non-volatile Memory?





	CPU bus - parallel	CPU bus - serial	Serial peripheral bus
Physical interface	DIMM	DIMM/other	PCIe
Logical interface	Non-standard DDR4, NVDIMM-P	CCIX, OpenCAPI 3.1, Rapid-IO, gen-Z	NVMe, DC express*
Pros	 Low latency High bandwidth power proportional coherent through memory controller 	 High bandwidth Significant pin reduction Higher memory bandwidth to CPU Coherent through memory controller, or in some cases can even present lowest point of coherence 	 Standardized CPU/platform independent Latency low enough for storage Easy RDMA integration Hot pluggable
Cons	 - CPU memory controller has to implement specific logical interface - Not suited for stochastic latency behavior - Not hot pluggable - BIOS needs change 	- CPU memory controller has to support - May have higher power consumption	-Higher latency (~1us)

PCIe Attached Non-volatile Memory Block Device Shown at FMS 2014

Western Digital Innovation

- NVMe
 - Polling and polling driver work
- DC Express
 - New, leaner PCIe storage protocol
 - Minimizes number of packets per command



DC Express Prototype Device Performance

Demonstrated new, low-latency interface technology – DC express in 2014

- FPGA prototype devices demonstrated on Flash Memory Summit in 2014
- Proprietary low latency technology from HGST
 - DC express: No doorbells, no completions
- User library proprietary DC express driver
 - QD=1 performance is 1.8us for 512B (vs. NVMe of ~4.3us)
 - At high QDs, 99.9% of IOs complete within 5.5 us



DRAM+SCM as Memory – Using Swap()



We have studied in latency observed by application

- In most cases between 1K-32K cycles (300ns-10us) assuming DRAM-like swap() performance
- We have also observed very long tail behavior up to 16M cycles (corresponding to 4 ms), which is a consequence of reactive behavior of Linux swap() – and can be improved

DRAM+SCM as Memory – Using Swap()



We have also studied what happens if ramdisk device has additional slowdown due to the technology itself – in the range between 0 and 5 us

- Clearly see increased execution time as latency increases
- Also, faster swap devices can process more page faults (as expected)
- Slowdown difference between 100ns and 500ns is not dramatic at least for MCF benchmark

Using SCM as Storage – Comparison Between PMEM and Block*

Includes file system overhead



- We compare latencies of file system level access to DRAM vs. DC express PCIe prototype card vs. standard SSD
- Tremendous potential of SCM technology is getting DRAM-like performance at storage level persistence and even APIs/access models
- PCIe block device is obviously slower, however due to file system overhead and QoS impact of operating system, the difference is not dramatic
 - PCIe device may be very interesting in the early phase of the market, prior to standardization

NVMf Host Software Architecture

- Common code was extracted from NVMe PCIe driver
- NVMe Fabrics driver is new, incorporated into NVMe driver
- Other driver, stack, and FS modules are unmodified
- RoCE, iWARP, Infiniband all supported



NVMe over Fabrics Controller Architecture

- Target devices include
 - RAM disk
 - NVMe device
 - Other NVM SATA/SAS devices

RoCE, iWARP, Infiniband – all supported

InfiniBand / RoCE / iWARP			
HCA Driver			
RDMA Stack			
NVMe Fabric Target Driver (new)			
NVMe Target Driver (new)	NVMe Driver		
Block Layer			
Storage Devices	NVMe PCIe Devices		

Performance Measurements (with polling)



• Over Infiniband

- Added polling on the host side
 - On the controller side the Ramdisk driver always executes synchronously
- Latency (end-to-end) is 8 us:
 - Network latency contribution is <7 us

Remote eNVM Has Performance Similar to Remote DRAM

Raw RDMA access to remote PCM via PCIe peer2peer is 26% slower than to DRAM



Memory, Storage Fabric Standardization

- Transition from CPU to non-volatile memory centric architectures
- Industry standards efforts ongoing
 - NVDIMM-P / NVDIMM-N
 - Gen-Z
 - CCIX
 - OpenCAPI
 - Rapid-IO



Open industry standards key to broad-based nanosecond-class storage adoption and capital investments

Conclusions

- Emerging NVMs programming models
 - CPU attached memory
 - Ultrafast block device
- Both models have their pros and cons, primarily related to interface standardization
- Putting persistent memory on the network
 - Need of fast fabrics i.e. RDMA Ethernet
 - Protocols for block storage: NVMe over fabrics
- Network latency needs to be similar or better than the latency of underlying persistent memory resource
 - Network is a new bottleneck
 - Memory fabrics will be required: Gen-Z, OpenCAPI etc.
- More standardization is required
 - Simplification of memory interface options
 - Standardization of memory fabrics

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- Consistent profitable performance, strong free cash flow



Broadest Portfolio of Products & Solutions



Performance Measurements



Over Infiniband

- 13 us latency at QD=1 for random reads
 - Sub-10 us network contribution
- Further improvements
 - Polling library should remove 3 us from the local device
 - 2-3 us additional improvement in network contribution should be possible



